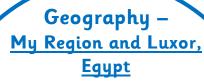


Whitehouse Primary School Year 2





In this painting unit, children will develop their knowledge of colour theory and create landscapes using complementary colours. They will continue to develop some skills with paint that will continue their primary school journey to becoming proficient as a painter. They will know about the work of an artist who designs prints and become more skilled at talking about their own art process.



In this unit, children will use atlases and globes to discover about the world, including the seven continents and five oceans, the countries, capital cities and surrounding seas of the UK and the equator and poles. Children will develop fieldwork and map skills creating maps of the school and their local area. Children will learn the geographical human and physical features of Luxor in Egypt and compare them to the geographical features of their own local area.



ATLANTIC OCEAN CARIBBEAN

SOUTH

AMERICA

AFRICA

INDIAN

OCEAN

EUROPE

ATLANTIC

OCEAN



PE

Spring 1: Gymnastics

Pupils learn, explore and develop basic gymnastic actions on the floor and using apparatus, safely. Develop gymnastic skills of jumping, rolling, balancing and travelling individually and in combination to create short sequences and movement phrases.

Spring 2: Team Building

Develop key skills of communication and problem solving. They will learn to discuss, plan and reflect on ideas and strategies. Lead a partner whilst considering safety.

They will also begin to use basic map skills.

Home Learning

Spelling or maths activity sent on Seesaw x1 weekly

Reading x3 weekly logged in journals

Important Diary Dates

Monday 5th January — School opens to pupils for the spring term.

Tuesday 3rd February - Photographer in

school for families (book on Arbor)

Fri 21st February — School closes for half term

Mon 2nd March - School reopens to all pupils

Mon 17th March – Assessment week
Wed 25th & Thurs 26th March – Parent

Learning Reviews

Friday 3rd April — School closes for Easter break

Key Times and Days

KS1 doors open - 8:35am
Registration - 8:50am
End of school - 3:15pm
PE (2JP) - Wednesday PM and Friday AM
PE (1/2 JL/KP) - Monday PM and Friday AM

Forest School dates – Autumn

2JP – 23rd Jan, 13th Feb, 13th March, April (TBC)

1/2 JL/KP – 9th Jan and 30th Jan, 20th Feb, 20th March

KS1 Educational Visits
Visits and dates to be confirmed

Maths

Small steps - arithmetic skills

Power maths: Money

Multiplication and division

Length and height

Mass, capacity and temperature



English Book study: Spring 1 - The Lion Inside by Rachel Bright

Writing outcome: Fiction Journey Story To write a story about a small animal (mouse) who befriends a large animal in the African savannah.

Spring 2 - Beegu by Alexis Deacon

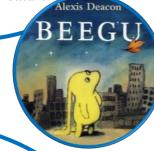
Writing outcome: Fiction To write their own version of the story with a new lost creature.



Reading Comprehension Crushers

Word reading and fluency are developed within each text through various activities, such as echo reads, timed reads, and fluency grids. Children will discuss and clarify the meaning of words, linking new meanings to known vocabulary, and answer comprehension questions such as true or false, sequence the events, find one word and

'How do you know?'.



Science

Spring 1: Materials

Children will learn about different everyday materials such as wood, metal, plastic, glass, rubber, rock, fabric, paper and brick. They will identify the properties of these materials and conduct investigations to explore how different materials are better suited for different objects through well-known stories.

Spring 2: Seasonal Changes

Children will explore how day length changes throughout the year and how living things are affected by these changes. They will learn how animals survive in different seasons through hibernation, migration or adaptation, and how plants, animals and humans show growth, change and rest at different times of the year.



Spring 1 - Computing systems and networks: Word processing

Exploring word-processing software by using keyboard shortcuts, importing images and applying simple editing tools such as bold, italics, underlining and font colour.

Spring 2 - Programming 2: ScratchJr Use a code to create an animation of an animal moving. Use codes to follow and

create an algorithm.



Spring 1: Citizenship

Considering why we have rules; recognising similarities and differences between ourselves and others; thinking about the groups we belong to; roles in the community; keeping a good school environment.

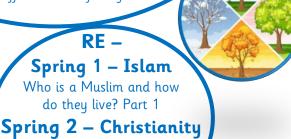
Spring 2: Safety & the changing body

Learning how to communicate safely with adults; road safely; considering hazards at home; identifying which substances should or should not go in the body; learning what to do when lost; being aware of some of the risks associated with the internet; learning

about appropriate and



inappropriate contact.



(Salvation)

Why does Easter matter to Christians?



Spring 1: Dynamics -

Make links between music, sounds and environments and use percussion, vocal and body sounds to represent calm or stormy seas.

Spring 2: Sound patterns -

Explore clapping along to repeated words and phrases, creating rhythmic patterns to tell a familiar fairytale



Key Stage One Staff Team

Miss Paterson – 1/2 Teacher PM and KS1 Lead

Mrs List -1/2 Teacher AM

Miss Poole - 2JP Teacher

Mr Graham - 1JG Teacher

Mrs Brooks, Mrs Needham and Miss Yellow -Teaching Assistants